CALL FOR PAPERS

HCI/MIS 2003

The Second Annual HCI in MIS (HCI/MIS) Research Workshop

http://melody.syr.edu/hci/pre_icis03_wksp

December 12-13, 2003 (Pre-ICIS), Seattle, Washington

Building upon past successes of the first workshop (pre-ICIS’02, Barcelona), AMCIS panels and minitracks (2002, 2003), as well as the tremendous interests in broad HCI issues exhibited by MIS colleagues, the AIS SIGHCI is planning its second annual HCI/MIS research workshop to be held prior to ICIS 2003 in Seattle, Washington in December 2003.

WORKSHOP OBJECTIVE:

The objective of the workshop is to provide an open and constructive discussion forum of important HCI research in Information Systems that addresses the ways humans interact with information, technologies, and tasks -- especially in the business, managerial, organizational, social and/or cultural contexts. HCI in MIS is concerned with the macro level (versus the micro level) of Human-Computer Interaction analysis. The purpose of the workshop is to identify important HCI/MIS problems and innovative research approaches. The organizing committee is looking for interesting and novel research ideas as well as studies that address important HCI problems in today's organizations by drawing upon theories and/or methodologies from all relevant reference disciplines. This year’s workshop will also try to bridge the gaps between academic research and industry interests by providing panels to debate pressing topics and issues in HCI that are relevant to the MIS field.

JOURNAL OF MANAGEMENT INFORMATION SYSTEMS (JMIS) SPECIAL SECTION:

Dr. Vladimir Zwass, editor-in-chief of JMIS (http://jmis.bentley.edu/), has agreed to fast track successful expansions of the best complete research papers from the workshop for a special section devoted to the workshop. The special section is to be published in 2004. It will be co-edited by Izak Benbasat, Ping Zhang, Fiona Nah, and Jonathan Lazar. More details can be found at the workshop webpage.
TOPICS:

Possible topics include, but are not limited to, the following:

- The perceptual, behavioral, cognitive, motivational, and affective/emotional aspects of human and their interaction with IT
- User task analysis and modeling
- Digital documents/genres and human information seeking behavior
- Informed user interface design and evaluation for all types of business and organizational applications such as
  - E-marketplace and supply chain management
  - Group collaboration
  - Negotiation and auction
  - Enterprise systems
  - Intranets
  - Extranets
  - Small-screen mobile devices and pervasive computing
  - Multi-dimensional information visualizations
- Integrated and/or innovative approaches, guidelines, and standards for analysis, design, and development of interactive devices and systems,
- Usability engineering, metrics and methods for user interface assessment and evaluation of end-user computing in work or non-work environment, especially in the Internet era
- Information technology acceptance and diffusion issues from cognitive, behavioral, affective, motivational, cultural, and user interface design perspectives
- The impact of interfaces/information technology on attitudes, behavior, performance, perception, and productivity
- Issues in software learning and training
- Gender and technology
- Issues related to the elderly, the young and special needs populations
- Other human factors issues related to human interaction with technologies

PAPER SUBMISSIONS:

Authors are encouraged to submit high quality research (completed or research in progress papers) that are original. The submissions should not be currently under review elsewhere and the papers should have not appeared elsewhere already. Since this is a workshop, we actively solicit papers describing novel research ideas that may be at a relatively early stage of development. Full papers are preferred, although extended abstracts of at least 2,500 words (must include references) will also be considered.

Submissions will undergo a double-blind review process. Authors should agree to provide timely reviews of at most two other submissions, if requested. Manuscripts should be in MS Word format and be submitted as email attachments to Fiona Nah at fnah@unl.edu and copied to Ping Zhang at pzhang@syr.edu, with the subject heading “HCI/MIS workshop submission.” Authors
can use the body of the email as the cover letter for the submission and should ensure that their identities do not appear in any part of the manuscript. The first page of the manuscript should have a title, an abstract of less than 300 words, and a list of 5-6 keywords. All manuscripts should be double-spaced with Times New Roman 12-point font and one-inch margins around.

**WORKSHOP PUBLICATION:**

Extended abstracts of all accepted papers will be published in the workshop proceedings. This inclusion should not affect full versions of the papers to be published later in journals. More details on the format and requirements of the camera-ready version for the proceedings will be available later at the workshop webpage.

**BEST PAPER AWARD:**

This year, the workshop will select one best paper for the award. The selection of the best paper is a two-stage process. First, best paper candidates are selected based on the reviews of all the submissions. Then a special committee consisting of the organizing committee and several Program Committee members will review the candidates and select the best paper. Award will be given at the workshop.

**IMPORTANT DATES FOR WORKSHOP SUBMISSIONS:**

*Paper submission deadline: August 31, 2003.*  
*Notification of acceptance: October 15, 2003*  
*Extended abstracts due for proceedings: October 31, 2003*  
*Workshop: December 12-13, 2003*

**ORGANIZING COMMITTEE:**

Workshop co-chairs: Ping Zhang, Syracuse University  
                     Jonathan Lazar, Towson University  
Program chair: Fiona Fui-Hoon Nah, University of Nebraska-Lincoln